



# Wessex Gardens Primary School – Art and Design Curriculum Map 2024– 2025



Year group	Autumn term	Spring term	Summer term
<b>RECEPTION</b>	<p><b>Mark Makers at Work</b></p> <p>In this Art and Design project, Reception pupils will explore mark-making by using tools like wax crayons and chalk to make rubbings from different surfaces, noticing the patterns and textures they create. They will use felt tips to explore bright colours and pencils to draw observational pictures of their own faces, helping them focus on detail and express themselves through their artwork.</p>	<p><b>Colours All Around</b></p> <p>In this Art and Design project, Reception pupils will explore colour through playful painting activities using fingers and natural tools like leaves and sticks. They will learn how to mix colours and discover that paintings can be realistic or abstract. Pupils will also experiment with collage and fun techniques like splatter painting to explore shape, texture, and creativity in their artwork.</p>	<p><b>Squish, Squash, Sculpt</b></p> <p>In this Art and Design project, Reception pupils will explore sculpture by using playdough and clay to make animals and their own imaginative models. As they mold the materials, they will use words like push, pull, and twist to describe their actions. Pupils will also collect natural items from outdoors to create textured landscape pictures, helping them notice shapes, patterns, and the beauty of the world around them.</p>
<b>YEAR 1</b>	<p><b>Painting and mixed media (Colour splash)</b></p> <p>Exploring colour mixing through paint play, children use a range of tools and work on different surfaces. They create paintings inspired by the artists Clarice Cliff and Jasper Johns.</p>	<p><b>Drawing (Make your mark)</b></p> <p>Developing observational drawing skills when exploring mark-making. Children use a range of tools, investigating how texture can be created in drawings. They then apply these skills to a collaborative piece using music as a stimulus. Artist inspiration: Bridget Riley and Zaria Forman.</p>	<p><b>Sculpture and 3D (Paper play)</b></p> <p>Creating simple three-dimensional shapes and structures using familiar materials, children develop their skills in manipulating paper and card. They fold, roll and scrunch materials to make their own sculpture inspired by the 'Tree of life' screen at the Sidi Saiyyed Mosque. Pupils may extend their learning to make a collaborative sculptural piece based on the art of Louise Bourgeois.</p>
<b>YEAR 2</b>	<p><b>Drawing (Tell a story)</b></p> <p>Using storybook illustration as a stimulus, children develop their mark-making skills to explore a wider range of tools and experiment with creating patterned surfaces to add texture and detail to drawings.</p>	<p><b>Sculpture and 3D (Clay houses)</b></p> <p>Developing their ability to work with clay, children learn how to create simple thumb pots. They explore the work of sculptor Rachel Whiteread and apply her ideas using techniques such as cutting, shaping, joining and impressing into clay.</p>	<p><b>Painting and mixed media (Life in colour)</b></p> <p>Taking inspiration from the collage work of artist Romare Bearden, children consolidate their knowledge of colour mixing and create textures in paint using different tools. They make their own painted paper in the style of Bearden and then use it in the creation of a collage.</p>
<b>YEAR 3</b>	<p><b>Drawing (Growing artists)</b></p> <p>In this Art and Design project, Year 3 pupils will be taking inspiration from botanical drawings and scientific plant studies by Charles Darwin and Carl Linnaeus, children then explore the techniques of artist Georgia O'Keefe to draw natural forms. They begin to develop an appreciation of the differences in drawing medium, scale and tonal shading.</p>	<p><b>Craft and Design (Ancient Egyptian scrolls Fabric of nature)</b></p> <p>Learning about the way colour, scale and pattern influenced ancient Egyptian art, children explore the technique of papermaking to create a papyrus-style scroll. Children may also extend their learning to create a modern response by designing a 'zine' (a mini-book made from folding a single piece of paper).</p>	<p><b>Sculpture and 3D (Abstract shape and space Mega materials)</b></p> <p>In this Art and Design project, Year 3 pupils will explore how shapes and negative spaces can be represented by three-dimensional forms. Manipulating a range of materials, children learn ways to join and create free-standing structures inspired by the work of Anthony Caro and Ruth Asawa.</p>
<b>YEAR 4</b>	<p><b>Painting and mixed media (Light and dark)</b></p> <p>Developing colour-mixing skills, using shades and tints to show form and create three dimensions when painting. Children learn about composition and plan their own still life to paint, applying their chosen techniques.</p>	<p><b>Drawing (Power prints)</b></p> <p>Developing an awareness of composition, pupils experiment with different media and printmaking to learn how to enhance and develop drawings, using electrical items as a stimulus.</p>	<p><b>Craft and Design (Fabric of nature)</b></p> <p>Using the flora and fauna of tropical rainforests as a starting point, children develop drawings through experimentation and textile-based techniques to design a repeating pattern suitable for fabric.</p>
<b>YEAR 5</b>	<p><b>Painting and mixed media (Portraits)</b></p> <p>Investigating self-portraits by a range of artists, children use photographs of themselves as a starting point for developing their own unique self-portraits in mixed-media. Artists featured: Rembrandt, Van Gogh, Frida Kahlo, Chila Kumari Singh Burman and Njideka Akunyili Crosby.</p>	<p><b>Sculpture and 3D (Interactive installation)</b></p> <p>Using inspiration of historical monuments and modern installations, pupils plan, research and draw a sculpture to satisfy a design brief. They investigate scale, the display environment and possibilities for viewer interaction.</p>	<p><b>Drawing (I need space)</b></p> <p>Developing ideas more independently, pupils consider the purpose of drawings as they investigate and evaluate how imagery was used in the 'Space race' that began in the 1950s. They combine collage and printmaking to work independently to generate, test, and refine ideas in their sketchbooks, leading to a final piece.</p>
<b>YEAR 6</b>	<p><b>Drawing (Make my voice heard)</b></p> <p>Exploring how artists have conveyed messages from the ancient times to modern-day street art. The children extend their understanding of how artists use imagery and symbols, and develop their drawing techniques of expressive mark making, tone, and the dramatic light and dark effect called 'chiaroscuro'.</p>	<p><b>Craft and Design (Photo opportunity)</b></p> <p>Exploring photography as a medium for expressing ideas, children investigate scale and composition, colour, and techniques for adapting finished images. They use digital media to design and create photographic imagery for a specific design brief.</p>	<p><b>Sculpture and 3D (Making memories)</b></p> <p>Creating a personal memory box, pupils reflect on their time at primary school, representing their memories through art using a range of materials and techniques and develop skills in planning, creating, and evaluating 3D sculptures.</p>